## Career Objectives:

- ► Further develop my management and design skills,
- ► Ensure my passion becomes my job by working in the video game industry,
- ▶ Be part of a great team and create the best games and services!

## About me

- Q 25 years old, franco-japanese
- **a** +33 6 70 43 23 44
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## Education



IIM, Institute of Internet and Multimedia, La Défense, France Master's Degree - Project Management in Multimedia (5 years) Major in Digital Communication Management



ECE, Ecole Centrale d'Electronique, Paris, France



EAB JM, Ecole Active Bilingue Jeannine Manuel, Paris, France Scientific Baccalaureate, Honorable mention

# Profile: Dual skilled project manager

## **Project Management**

Market study & analysis Document writing Project planning & budgeting Team & client management Specialized in digital marketing Community Management

# Design

Creative conception & UX design Art & ergonomic design Web design & development Knowledge in game design Knowledge in 3D creation Knowledge in photography

# Technical Skills OS MS Office Web Design Skill level : 🌟 🌟 🤺 Motion/3D Skill level : ু 🌪 🖠

# Professional Experience

# Project Management

## Associate Web Producer: Ubisoft - 6 months

- ► Web project management (Game-To-Web & Uplay)
- Expertise in art direction, ergonomics & user experience
- ► Competitive watch : study & analysis
- ► Creative conception & graphic design

### Project Manager: Ruffi de Pontevès, painter - 4 months

- ▶ Website creation Client & team (7 members) management
- ► Recommendation report drafting
- ► Production planning & monitoring, problem solving

## Project Manager: Kinotayo, Japanese Film Festival - 4 months

- ► Visual identity creation and event communication Client & team (10 members) management
- ► Recommendation report drafting
- ► Production planning & monitoring, problem solving
- ► Event planning

#### Design

Junior Art Director: Muchimuchi Agency - 6 months Creative conception / Graphic design / Document layout / Web design & development / Photography

**Designer:** Kinotayo, Japanese Film Festival - 3 months Visual identity creation and event communication Graphic design / Web design

**Designer:** DCSI TF1 - 3 months

Visual identity creation and event communication Creative conception / Graphic design

Flash Animator: TeamCampus - 3 months Broadcast medium creation for Teamlog's staff recruitment

**Designer:** L'Oréal Research & Communication - 3 months Flash game creation - Character design / Level design

# Languages

English : Bilingual 2011 : TOEIC - 900 points

2006: Cambridge Certificate A2 - grade 5

French : Bilingual

Japanese : Native Speaker

2004-05: Certificate of Japanese Language Proficiency Levels 3 & 4

Spanish : Moderate

### Interests

Video games: action/adventure, platformer, rpg, sport, puzzle, ... Video game creation: in process of establishment & learning

Football (soccer): practice & tactical analysis

Music: http://www.hypem.com/tachan

Movies & TV shows

Travel: Peru, Egypt, Japan, USA, Turkey, Mexico, Greece, ...

Digital, art, video game & high-tech trends follow-up